

# Mechanical Systems Laboratory

## Integral Control; Introduction to Second Order Systems

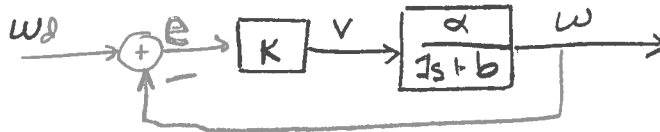
### 1. Integral Control

Imagine that you use proportional feedback to control the velocity of a DC brushed motor:

$$\underbrace{J\dot{\omega} + b\omega}_{\text{dynamics}} = \underbrace{\tau_m = \alpha V}_{\text{current amplifier}} \quad V = \underbrace{-K(\omega - \omega_d)}_{\text{FB controller}}$$

where  $V$  = voltage input to current amplifier that powers the motor,  $\omega$  = actual angular velocity of motor, sensed with a tachometer,  $\omega_d$  = desired angular velocity,  $K$  = proportional feedback gain,  $\alpha$  = proportionality constant relating  $V$  (i.e. current amplifier input) to torque output from motor,  $b$  = viscous friction.

Draw a block diagram to help you understand the physical parts to the system.



Problem: Show that there is a steady-state error in velocity due to the friction.

Approach 1: Use D.E.

$$J\dot{\omega} + b\omega = -\alpha K(\omega - \omega_d)$$

$$J\dot{\omega} + (b + \alpha K)\omega = \alpha K\omega_d$$

Let  $d/dt \rightarrow 0$

$$\omega_{ss} = \frac{\alpha K}{b + \alpha K} \omega_d \rightarrow \underline{\underline{e_{ss} = \omega_{ss} - \omega_d = \frac{-b}{b + \alpha K} \omega_d}}$$

Approach 2: Block diagram algebra + LT props.

$$\omega = \frac{\alpha}{Js + b} V = \frac{\alpha}{Js + b} K(\omega_d - \omega)$$

$$\omega \left( \frac{Js + b}{Js + b} + \frac{\alpha K}{Js + b} \right) = \frac{\alpha K}{Js + b} \omega_d$$

$$\omega = \frac{\alpha K}{Js + b + \alpha K} \omega_d$$

let  $s \rightarrow 0$

$$\omega = \frac{\alpha K}{b + \alpha K} \omega_d$$

KEY IDEA: We can get rid of this steady-state error by using a proportional plus integral (PI) controller:

$$V = -K_p e - K_I \int e dt$$

$$J\dot{\omega} + b\omega = -\alpha K_p e - \alpha K_I \int e dt$$

$$J\dot{\omega} + b\omega = -\alpha K_p \dot{e} - \alpha K_I e$$

Note  $\ddot{\omega} = \ddot{e}$ ,  $\dot{\omega} = \dot{e}$  if  $\omega_d = \text{constant}$

$$J\ddot{e} + (b + \alpha K_p)\dot{e} + \alpha K_I e = 0$$

In steady state,  $\dot{e} = \ddot{e} = 0$

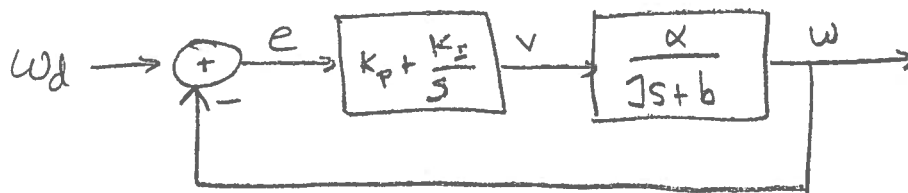
$$\alpha K_I e_{ss} = 0 \quad e_{ss} = 0$$

How does I control work? (try to explain it to your neighbor in words).

Integral control works in the following way:

If error  $e(t)$  does not equal zero, then  $\int e(t)dt$  increases with time, and eventually the torque (which is proportional to this integral) becomes high enough to overcome friction.

The block diagram for a P-I compensator is:



What is the transfer function for this system?

$$w = \frac{\alpha}{Js+b} v = \frac{\alpha}{Js+b} \left( \frac{K_p s + K_I}{s} \right) (w_d - w)$$

$$w = \frac{\alpha K_p s + \alpha K_I}{Js^2 + (b + \alpha K_p)s + \alpha K_I} w_d$$

$G(s)$

$$w \left( \frac{Js^2 + bs}{Js^2 + bs} + \frac{\alpha K_p s + \alpha K_I}{Js^2 + bs} \right) = \frac{\alpha K_p s + \alpha K_I}{Js^2 + bs} w_d$$

$$G(s) = \frac{as + b}{cs^2 + ds + e}$$

This is an example of second order system, which behaves differently than a first order system.

	Typical behaviors in time domain (step response)	Typical behaviors in frequency domain
First order system	<div style="display: flex; justify-content: space-around;"> <div> <p>Stable</p> <p>low pass</p> <p>high pass</p> </div> <div> <p>Unstable</p> </div> </div>	<p>low pass</p> <p>high pass</p>
Second order system	<div style="display: flex; justify-content: space-around;"> <div> <p>2 time constants</p> </div> <div> <p>oscillation</p> </div> </div>	<p>← steeper cut off</p> <p>← resonance</p>

Important Ideas: integral control can help remove steady state error. However, I-control adds dynamics to the system, which can lead to 2<sup>nd</sup> order phenomena such as oscillation and resonance.